

# LEIGHTON LINSLADE SCHOOL GAMES RULES

## YEAR 7/8: BOYS & GIRLS HANDBALL

Squad Information	
Minimum Squad Size	7
Maximum Squad Size	7

Year Groups
7 or 8

Gender
Boys & Girls Events

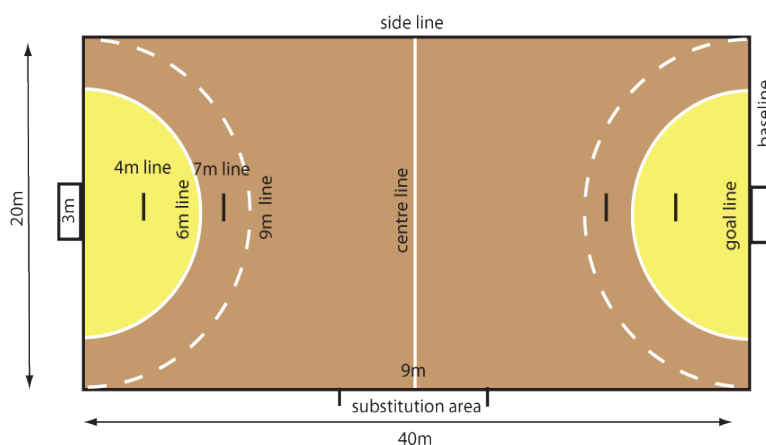
Equipment (Schools need to provide / take to competition)

Competition Rules		
<p>Competition Format</p> <ul style="list-style-type: none"> <li>Teams to consist of 7 players ( 6 outfield and 1 GK)</li> <li>Players are interchangeable at any time during the game</li> <li>Size 1 handballs should be used for the competition at U 13 and Size 2 at U 15.</li> <li>Length of matches will depend on time / courts available.</li> <li> </li> </ul>		
<p><b>Basic Rules</b></p>		
<p><b><u>Attackers</u></b></p>		
<b>Allowed</b>	<b>Not Allowed</b>	<b>Consequences</b>
<b>Throw and catch the ball using hands and arms</b>	Blocking or kick the ball using feet	Free throw to the defending team
<b>Pass the ball to a team mate</b>	Hold the ball for more than 3 seconds	Free throw to the defending team
<b>Bounce the ball with one hand and catch it</b>	Bounce the ball, catch it and bounce again	Free throw to the defending team
<b>Take a max. of 3 steps before having to dribble or pass</b>	Take more than 3 steps with the ball	Free throw to the defending team
<b>Move outside of the goal areas</b>	Enter the goal area	Goalkeeper throw
<b>Break through the defence</b>	Charge the opponent or run into a defender	Free throw to the defending team
<b>Pass the ball in order to create a scoring chance</b>	Keep possession of the ball without creating a scoring chance	Free throw to the defending team
<p><b>Defenders</b></p>		
<b>Using hands and arms to block the ball</b>	<b>Pull or hit the ball out of the hands of an attacking player</b>	<b>Free throw to the attacking team</b>
<b>Make frontal body contact with the attacking player</b>	Hold the attacking players body/ shirt, Push, run or jump into them	Free throw/ progressive punishment

<b>Stay outside the goal area</b>	Using the goal area as a defensive position	7m throw
<b>Stay at least 3m from attacking player at a restart throw</b>	Interfere with an attacking player during a restart throw	Free throw / progressive punishment

Goal Keeper

<b>Touch the ball with any part of the body inside the goal area</b>	<b>Take the ball into the goal area from outside the 6m line</b>	<b>Free throw to the attacking team</b>
<b>Leave the goal without the ball and play as an outfield player</b>	Leave the goal area with the ball	Free throw to the attacking team



### Scoring

3 Points for winning match, 1 for a draw, 0 for a lost, placing decided on points difference followed by  
 1) Goal difference, 2) Goals Scored 3) Result between teams on same points 4) Lots.

### First Aid & Emergency Procedures

Schools are responsible for the provision and administration of their own first aid.  
 The Competition organiser will brief all school staff prior to the start of the competition, and will provide information about emergency procedures.

### Withdrawing from a Competition

In the event your school has to withdraw from the competition, you will need to inform Leighton Linslade School Sports Partnership Office at your earliest convenience, either via telephone (01525) 636720 or via email [seymours@vandyke.cbeds.co.uk](mailto:seymours@vandyke.cbeds.co.uk), ideally a minimum of 48 hours' notice.

**Please note:** A lot of time, effort and expense is undertaken to arrange transportation for events, plus administration of coordinating fixtures etc.

### Cancellation of a Competition

In the unlikely event the competition has to be cancelled the Competition Organiser will contact schools at the earliest opportunity. If you are not contacted assume the competition is taking place.

### Appendix

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