

# **LEIGHTON LINSLADE SCHOOL GAMES RULES**

## YEAR 3/4: FOOTBALL

Squad Information its in	
Minimum Squad Size	7
Maximum Squad Size	10

Year Groups	Gender
3 or 4	Boys & Girls events

## Equipment (Schools need to provide / take to competition

Shin Pads, Training Balls, Reverse Bibs or 2nd Colour stripe

### **Competition Rules**

#### Decisions of the Referee

- 1. The decision of the referee regarding facts connected to play are final
- 2. The referee may only change a decision on realising that it is incorrect or, at his /her discretion provided that play has not restarted.

### Number of players

- 1. The Football Association Laws of Mini Soccer state that each match should be 7 aside.
- 2. Players must play with and against players only from their own age range.
- 3. Any number of substitutes, without being named, may be used at any time with the permission of the referee or game leader. Entry into the field of play will only be allowed during a stoppage in play. A player who had been replaced may return to the play area as a substitute for another player.

#### Start and Restart of Play Procedure:

- 1. A kick off is taken at the centre of the playing area to start the game and after a goal has been scored, opponents must be 4.5m away from the ball, and in their own half of the field
- 2. The ball must be played forward

## Special Circumstances

1. A dropped ball to restart the match after play has temporarily stopped inside the penalty area takes place on the penalty area line parallel to the goal line at that point nearest to where the ball was located when the play stopped.

### The ball is out of play when

- 1. It has wholly crossed the goal line or touch line whether on the ground or in the air
- 2. Play has been stopped by the referee.

#### Ball in Play

- 1. The ball is in play at all other times including when:
  - a. It rebounds from a goal or post, crossbar or corner flag post and remains in the field of play
  - b. It rebounds from either the referee or an assist referee when they are on the field of play.

#### Goal Scored.

1. A goal is scored when the whole of the ball passes over the goal line, between the goalposts and under the crossbar, provided that no infringement of the Laws of the Game has been committed previously by the team scoring the goal.

### Offside

1. There is no off side

#### Fouls and Misconduct

- 1. In Mini Soccer all free kicks are direct.
- 2. Opponents must be 4.5m from the ball
- 3. A free kick is awarded to the opposing team if a player commits any of the following offences in a manner considered to be careless, reckless or using excessive force.
  - Kicks or attempts to kick an opponent.
  - Trips or attempts to trip an opponent.
  - Jumps at an opponent.
  - · Charges at an opponent.
  - Strikes or attempts to strike an opponent.
  - Pushes an opponent.

- 4. A free kick is awarded to the opposing team if a player commits any of the following offences:
- Tackles an opponents to gain possession of the ball, making contact with the opponents before touching the ball
- Holds an opponent
- Spits at an opponent
- Handles the ball deliberately (except for the goalkeeper within his/own penalty area)
- Plays a dangerous manner
- Impedes the progress of an opponent
- Prevents the goalkeeper from releasing the ball from his /her hands

#### Penalty Kick

- 1. A penalty kick is awarded if any of the above offence is committed by a player inside his/her own penalty area, irrespective of the position of the ball, provided it is in play
- 2. A free kick is awarded (from the penalty line) to the opposing team if the goalkeeper;
- Takes more than 6 seconds to release the ball from his/her hands.
- Touches the ball again with his/her hands after it has been released from his/her possession and has not touched any other play
- Touches the ball with his/her hands after it has been deliberately kicked to him/her by a team mate.
- Touches the ball with his/her hand after he/she has received it directly from a throw in taken by a team mate.

#### Cautions able Offences

- 1. A player is cautioned and shown the yellow if he /she commits any of the following seven offences.
- I. Is guilty of unsporting behaviour
- II. Show dissent by word or action
- III. Persistently infringes the Laws of the Game.
- IV. Delays the restart of play.
- V. Fails to respect the required distance when play is restarted with a corner kick or free kick.
- VI. Enters or re-enters the field of play without the referees permission
- VII. Deliberately leaves the field of play without the referees permission

#### Sending Off Offences

- 1. A player is cautioned and shown the yellow if he /she commits any of the following seven offences.
- I. Is guilty of serious foul play
- II. Is guilty of violent conduct
- III. Spits at an opponent or any other person
- IV. Denies the opposing team a goal or an obvious goal scoring opportunity, by deliberately handling the ball (this does not apply to a goalkeeper within his / her own penalty area)
- V. Denies an obvious gaol scoring opportunity to an opponent moving towards the players' goal by an offence punishable by a free kick or penalty kick.
- VI. Uses offensive or insulting or abusive language and /or gestures
- VII. Receives a second caution in the same match

#### Position of the Ball and the players (penalty kicks)

- All players except the goalkeeper and kicker must be outside the penalty area at least 4.5m from the penalty kick
- 2. The ball must be kicked forward.

## Infringement / Sanctions

- 1. In Mini-Soccer all free kicks are direct. If a player or players commit an offence at the taking of a penalty kick his/her team shall not be allowed to gain advantage (i.e. the is retaken or the goal is disallowed depending on which team offended).
- 2. If a player of both the defending and the attacking team offend, the kicks shall be retaken.

#### Throw -in

- 1. A goal cannot be scored directly from a throw in.
- 2. A throw in is awarded when
- When the whole of the ball passes over the touch line, either on the ground or in the air.
- From the point where it crossed the touch line.
- To the opponents of the player who last touched the ball.

#### Goal Kick

- 1. A player of the defending team kicks the ball from any point within the penalty area
- 2. Opponents must remain outside the penalty area and at least 4.5m from where the kick is taken until the ball is in play.

#### Corner kicks.

- 1. The opposing players must retain at least 4.5m from the ball until it is play.
- 2. The kicker may not touch the ball again until it has been touched by another player. If he/she does, a free kick awarded against them.
- 3. The ball is in play immediately when its enters the field of play

## **Scoring**

No Scoring – Develop event

## First Aid & Emergency Procedures

Schools are responsible for the provision and administration of their own first aid.

The Competition organiser will brief all school staff prior to the start of the competition, and will provide information about emergency procedures.

## Withdrawing from a Competition

In the event your school has to withdraw from the competition, you will need to inform Leighton Linslade School Sports Partnership Office at your earliest convenience, either via telephone (01525) 636720 or via email <a href="mailto:seymours@vandyke.cbeds.co.uk">seymours@vandyke.cbeds.co.uk</a>, ideally a minimum of 48 hours' notice.

**Please note:** A lot of time, effort and expense is undertaken to arrange transportation for events, plus administration of coordinating fixtures etc.

## **Cancellation of a Competition**